1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. In the parent category, theater had the most backed campaigns regardless of success to funding. It also had the most backed campaigns that were successful. (Sub-category graph)
   2. In the sub-parent category, plays had the most backed campaigns regardless of success to funding. It also had the most backed campaigns that were successful. (Sub-category graph)
   3. In the Date Created summary, until December, there were more successful campaigns that failed or canceled. Additionally, for 7 months, there were more successful campaigns that failed and canceled combined by a relatively significant amount with the exception of December in which the failed and canceled campaigns outweighed the successful by almost 30%.
2. What are some limitations of this dataset?
   1. Data anomalies such as percent funded extremes of 226030% can skew results.
   2. The results can indicate which categories/sub-categories are more successful but not why.
   3. The homework assignment did not analyze the success to be categorized by goal, in which a lofty and goal might be a limiting factor some or all categories/sub-categories.
3. What are some other possible tables and/or graphs that we could create?
   1. Scatter plot of goal vs pct funded with filters or repeat graphs on :
      1. State
      2. Category
      3. Sub-category
   2. Clustered column based on state vs a grouping of conversion dates. (e.g. if the kickstarter is open longer, will it more likely have success.)